COMP7370 Advanced Computer and Network Security

Freenet: A Distributed Anonymous Information Storage and Retrieval System (2)

Topics:

1. Architecture

Topic 1: Architecture

- Big picture
 - o Cooperative distributed file system
 - o Each node local datastore
 - o Location independence
 - o Lazy replication
 - o Share unused disk space (for users)
 - Routing (adaptive): Requests -> nodes (local decision about where to send requests next)
 - o Hops-to-live: prevent infinite chains
- Keys and searching
 - o File IDs: binary file keys
 - o 160-bit SHA-1
 - o Keyword-signed key (KSK)
 - Keywords = string -> [generate key pairs] -> public/private key
 - Public key -> [hash function] -> file key
 - Private key, file -> [sign the file] (Why? integrity check)
 - Encryption: file, string -> [encryption]
 - o How to share? Use the string (keywords)
 - o Flat global namespace: problem? Solution? Use personal namespace
 - o Store/Publish
 - Store: file/private_key
 - Publish: [file/private_key]/public_key
 - Content_hash_key

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File -> [Hash] -> content_hash_key(published)

-----> [encryption] -> cipher
Rand key (published)-----^
```

- o Update:
 - lazy
 - update content_hash_key
 - update signed_subspace_key -> [point to] -> new file
 - When old file's content_hash_key differs from new content_hash_key, find new version

- Retrieve data
 - o Need binary file keys to retrieve files
 - Send binary file keys as requests
 - o Each node check its local store
 - Return if found, return the file
 - Otherwise, What?
 - a) Look keys in its routing table;
 - b) Forward the request to other nodes
 - c) Found: pass data back to upstream requestor
 - d) caching: update routing table (file key and source)

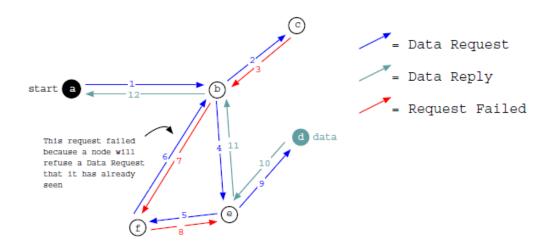


Fig. 1. A typical request sequence.

- Store file input: f and hops_to_live
 - o Compute binary file key, i.e., bfk(f)
 - o Check existing keys in own store
 - o If pre-existing key found, re-compute binary key
 - o Look up the routing table, find the nearest key bfk' to bfk
 - Send f and its bfk to node(bfk')
 - o Do above until hops_to_live limit is reached
- Manage data
 - o Each node: configure datastore size
 - o LRU cache
 - o Routing table: LRU.
 - o No guarantees of file lifetimes: outdated files can fade away